

JUSA Cup Rules

ALL PLAYERS U-9 to U-10 MUST PLAY 3/4 OF THE GAME. U-12 to U-19 MUST PLAY 1/2 OF THE GAME.

Home team shall occupy the north or west side of the field. Home team shall change colors if both teams have the same color.

Referee Fees will stay the same as regular season fees per age group. U9/U10 Semi Finals and Finals will have 3 referees assigned at the published fee for 3 referees. Elimination Games and Quarter Finals for U9/U10 will have 2 referees assigned.

1. The duration of the Semi Finals and Finals shall be the normal playing time for each age group and a maximum of two equal Overtime periods, if required, as shown in the following table:

Division Age	Regulation Half	Overtime Period
U-19	45 minutes	10 minutes
U-16	40 minutes	10 minutes
U-14	35 minutes	10 minutes
U-12	30 minutes	5 minutes
U-9 & U-10	25 minutes	5 minutes

Half-time rest period shall be a minimum of five minutes, maximum ten minutes, at the Referee's discretion.

2. Elimination and Quarter Finals shall go straight to Kicks from the Penalty Marks. No overtime. The time for these games will be as follows:

U14	25 Minute Halves.	
U12	25 Minute Halves	
U10, U9	20 minute Halves, (two, approximately, ten minute quarters)	

3. If a team does not field the minimum number of players required within 15 minutes of the scheduled starting time, the game will not be played. A forfeit may be declared.

The following points refer to overtime:

- 4. In the event a Semi-Final or Final JUSA Cup game is tied at the end of regulation play, a maximum of two overtime periods shall be played.
- 5. There shall be a rest period of five to ten minutes between the end of the regulation time game and the overtime period, and a rest period between overtime halves, if warranted or requested by either team.
- 6. Sides shall be chosen by a new coin toss, and sides alternated at half-time.
- 7. Golden Goal APPLIES: The first goal scored during overtime shall end the match.
- 8. Substitution for U10 and younger are only allowed between overtime periods. All players must participate in the overtime play, unless the match is decided in the first overtime period.
- 9. If a tie still exists after two overtime periods, the Kicks from the Penalty Mark procedures shall be used to determine a winner.

Kicks from the Penalty Mark Procedure

The referee tosses a coin to choose the goal at which the kicks will be taken.

The referee tosses a coin and the team whose captain wins the toss decides whether to take the first or second kick.

The referee keeps a record of the kicks being taken.

Subject to the conditions explained below, both teams take five kicks. The kicks are taken alternately by the teams.

If, before both teams have taken five kicks, one has scored more goals than the other could score, even if it were to complete its five kicks, no more kicks are taken.

If, after both teams have taken five kicks, both have scored the same number of goals, or have not scored any goals, kicks continue to be taken in the same order until one team has scored a goal more than the other from the same number of kicks.

A goalkeeper who is injured while kicks are being taken from the penalty mark and is unable to continue as goalkeeper may be replaced by a named substitute provided his team has not used the maximum number of substitutes permitted under the competition rules.

With the exception of the foregoing case, only players who are on the field of play at the end of the match, which includes extra time where appropriate, are allowed to take kicks from the penalty mark. This includes players who are temporarily off the field of play, with the referee's permission, for reasons such as, but not limited to, a minor injury or equipment issue, but were not replaced on the field by a substitute.

Each kick is taken by a different player and all eligible players, including the goalkeeper, must take a kick before any player can take a second kick.

An eligible player may change places with the goalkeeper at any time when kicks from the penalty mark are being taken.

Only the eligible players and match officials are permitted to remain on the field of play when kicks from the penalty mark are being taken

All players, except the player taking the kick and the two goalkeepers, must remain within the center circle.

The goalkeeper who is the teammate of the kicker must remain on the field of play, outside the penalty area in which the kicks are being taken, on the goal line where it meets the penalty area boundary line.

Unless otherwise stated, the relevant Laws of the Game and International F.A. Board Decisions apply when kicks from the penalty mark are being taken.

If at the end of the match and before or during the kicks one team has a greater number of players than its opponents, it must reduce its numbers to the same number as its opponents and the referee must be informed of the name and number of each player excluded.